

Disc Golf Tournament Rules

- 1-1 Play will take place each scheduled day with each participant playing each hole of the Cornell Disc Golf Course.
- 2-1 Players must use Disc's made specifically for Disc Golf. The Info Desk in the Commons will supply you with Discs if you do not have one that meets the requirements.
- 2-2 A player who carries an illegal Disc during play shall receive two penalty throws, without a warning, if observed by two or more players of the group or an official. A player who repeatedly throws an illegal disc during the round may be subject to disqualification.
- 3-1 Players will play in groups of 2-4 players each. They must remain in that group for the remainder of the round otherwise they may be subject to disqualification.
- 4-1 Players may not use or wear any non-standardized equipment that could aide them unfairly.
- 5-1 The officials overseeing the round have ultimate authority to enforce the rules and distribute fair and just punishments.
- 5-2 If any discrepancy or disagreement occurs during the round, the official has the final decision on the matter.
- 5-3 If you disagree with a rule or believe the official on site misapplied a rule, you may talk with the Intramural Commissioners and schedule a meeting.
- 6-1 Any officially appointed assistants have authority to make decisions and may only be overruled by the head official.
- 7-1 The object of the game is to traverse a course from beginning to end in the fewest number of throws of the disc.
- 7-2 Each consecutive throw is made from where the disc came to rest after the last throw. The player must be standing directly behind (and in line to the basket) the area where the disc last came to rest until the release of their next shot.
- 8-1 Each hole is started from the tee box and ends when the player holes out at the basket.
- 8-2 For all tee shots, players must have released the Disc with their entire body within the tee box area. Players failing to do so, will be penalized with a penalty stroke.
- 8-3 In order to hole out, the thrower must release the disc and it must come to rest supported by the chains or within one of the basket sections. This includes a disc wedged into or hanging from the lower basket section but excludes a disc resting on top of, or hanging outside of, the upper basket section. The disc must also remain within the chains or basket sections until removed.
- 9-1 If a disc leaves the playing area and becomes out-of-bounds, the player will be penalized one stroke and the disc will be thrown from the last point on the line of flight that was in the playing area.
- 9-2 If a disc comes to rest above the playing surface in a tree or other object on the course, its lie shall be marked on the playing surface directly below it. If the point directly below the disc above the playing surface is an out-of-bounds area, the disc shall be declared out-of-bounds and marked and penalized in accordance with (9-1).
- 10-1 Score is determined by counting the number of throws made on each hole plus penalty throws and then summing all holes. The winner is the player who completes the course with the lowest score.
- 10-2 A player will never officially keep their own scorecard. A member of their group will keep their official scorecard and, at the completion of the round, the player will sign the scorecard confirming that it is accurate.
- 10-3 All players are responsible for returning their scorecards within 15 minutes of the completion of a round. The round has been officially completed for all competitors when the last group on the course has completed their final hole and has had reasonable time to travel from their final hole to tournament headquarters.
- 10-4 Failure to turn in the scorecard on time shall result in the assessment of two penalty throws, without a warning, to each player listed on the late scorecard.
- 11-1 All groups will start at the same time on different holes. Rounds will be completed when all groups have finished each hole.
- 12-1 If a tie that affects the first 3 places at the end of the tournament occurs, the player with the least amount of penalty strokes will be declared the winner. If the score is still tied then the players will proceed with a 1-hole sudden victory playoff on a hole decided by the official.

ADDITIONAL NOTES:

Be sure the fairway is clear before throwing. Pedestrians have the right of way. Yell "fore" if a thrown disc is approaching a pedestrian.

Do not hit lamp posts; impact can damage the posts and the bulb.

Do not allow your discs to enter the street. IF a disc does enter the street, safely retrieve it and score a penalty.

If you check out discs from the Info Desk you are responsible for returning them. Lost or damaged discs cost \$20 to be replaced.