

Indicium (Clue)

Oxford Latin Course, Ch 35

Argus occisus est! Quis? Ubi? Quomodo?

Leges ludi

Before class:

- You will receive a dossier that indicates who your character will be, gives you several clues, and explains where you will begin the game.
- Complete the chart in the Tabula Indiciorum by writing the accusative and ablative form of each word. This will help you make suggestions more quickly.
- Write a brief description of your character in Latin.

Before the game begins:

- Your character name is the Latin word followed by Roman numeral of your group, e.g., ancillaI or uxor_ianitorisIV. There can be no spaces in a character name on the MOO.
- Customize yourself (@rename me as/@describe me as) using the description you have already prepared. Be sure to end the description by giving your real name.
- Meet the other characters in the location specified in your dossier.
- Introduce your character to the rest of the group, e.g., “**salvete. ancilla sum, puella ingeniosa.**”
- Remember, you can only talk to people in the same room.
- Do not begin the game until everyone has introduced her/himself.

Definitions:

- A *suggestion* is a statement that indicates the killer, place, and implement of death. It begins with the word “**credo.**”
- An *accusation* is a statement that indicates the killer, place, and implement of death. It begins with the word “**accuso.**” One must summon the magister/ra ludi for the accusation to be verified.
- If an accusation is incorrect, the character who made the accusation may continue to take a turn as a verifier of a suggestion, but cannot make further suggestions or accusations.
- If an accusation is completely correct, the character who made the correct accusation is the winner and the game is over.
- For an accusation to be completely correct, it must not only identify the killer, place, and implement of death, but it must also be grammatically correct.

To play the game:

- The ancilla makes the first suggestion upon entering the room she believes was the scene of the crime, e.g., “**credo: Argus in apodyterio a caupone occisus est fune.**” (I believe: Argus was killed by the innkeeper in the apodyterium with a rope.)
- Characters make suggestions in *alphabetical order*.
- Characters may only make a suggestion in the room they think is the location of the deed.
- If it is your turn to make a suggestion and you decide to change rooms, inform the rest of the group where you are going, e.g., **me sequimini ad aedem Iovis Optimi Maximi**. While the rest of the group follows, you can begin to type your suggestion. Others can follow you by typing @join charactername or @go locationname.
- Once a suggestion has been made, characters indicate if they have a clue in *alphabetical order beginning with the character who comes next after the one who made the suggestion*. Therefore, the botularius indicates first whether he has one of the clues, e.g., “**funem habeo.**” (I have the rope) or “**indicium non habeo.**” (I don’t have a clue.) If you have more than one of the suggested clues, you need only reveal one.
- Once one character has indicated that s/he has a clue, then it is time for the next character to make a suggestion, i.e., the botularius.

TABULA INDICIORUM
GROUP I

	Accusative	Ablative
Dramatis Personae		
ancilla -ae, F., maid	_____	_____
botularius -ii, M., sausage-seller	_____	_____
caupo -onis, M., innkeeper	_____	_____
matrona -ae, F., married woman	_____	_____
miles militis, M., soldier	_____	_____
uxor ianitoris, F., wife of the doorkeeper	_____	_____
Instrumenta mortis		
funis -is, M., rope	_____	_____
gladius -ii, M., sword	_____	_____
pugio -onis, M., dagger	_____	_____
retia -ium, N. Pl., nets, traps	_____	_____
saxa -orum, N. Pl., rocks	_____	_____
tegula -ae, F., roof tile	_____	_____
venenum -i, N., poison	_____	_____
Loca facti: Balneae (Reg. III):		
apodyterium	_____	_____
calidarium	_____	_____
frigidarium	_____	_____
natatio	_____	_____
nymphaeum	_____	_____
palaestra quadrata	_____	_____
palaestra rotunda	_____	_____
tepidarium	_____	_____

TABULA INDICIORUM
GROUP II

	Accusative	Ablative
Dramatis Personae		
ancilla -ae, F., maid	_____	_____
botularius -ii, M., sausage-seller	_____	_____
caupo -onis, M., innkeeper	_____	_____
matrona -ae, F., married woman	_____	_____
miles militis, M., soldier	_____	_____
uxor ianitoris, F., wife of the doorkeeper	_____	_____
Instrumenta mortis		
funis -is, M., rope	_____	_____
gladius -ii, M., sword	_____	_____
pugio -onis, M., dagger	_____	_____
retia -ium, N. Pl., nets, traps	_____	_____
saxa -orum, N. Pl., rocks	_____	_____
tegula -ae, F., roof tile	_____	_____
venenum -i, N., poison	_____	_____
Loca facti: Forum (Reg. VIII):		
aedes Iovis Optimi Maximi	_____	_____
area Capitolina	_____	_____
chalcidicum	_____	_____
curia	_____	_____
gradus curiae	_____	_____
porticus curiae	_____	_____
rostra	_____	_____
Vocabulary: porticus -us, F., portico.		

TABULA INDICIORUM
GROUP III

	Accusative	Ablative
Dramatis Personae		
ancilla -ae, F., maid	_____	_____
botularius -ii, M., sausage-seller	_____	_____
caupo -onis, M., innkeeper	_____	_____
matrona -ae, F., married woman	_____	_____
miles militis, M., soldier	_____	_____
uxor ianitoris, F., wife of the doorkeeper	_____	_____
Instrumenta mortis		
funis -is, M., rope	_____	_____
gladius -ii, M., sword	_____	_____
pugio -onis, M., dagger	_____	_____
retia -ium, N. Pl., nets, traps	_____	_____
saxa -orum, N. Pl., rocks	_____	_____
tegula -ae, F., roof tile	_____	_____
venenum -i, N., poison	_____	_____
Loca facti: <i>Domus Paulli et Corneliae (Reg. III):</i>		
bibliotheca	_____	_____
cubiculum	_____	_____
culina	_____	_____
exedra	_____	_____
peristylum	_____	_____
tablinum	_____	_____
triclinium	_____	_____

TABULA INDICIORUM
GROUP IV

	Accusative	Ablative
Dramatis Personae		
ancilla -ae, F., maid	_____	_____
botularius -ii, M., sausage-seller	_____	_____
caupo -onis, M., innkeeper	_____	_____
matrona -ae, F., married woman	_____	_____
miles militis, M., soldier	_____	_____
uxor ianitoris, F., wife of the doorkeeper	_____	_____
Instrumenta mortis		
funis -is, M., rope	_____	_____
gladius -ii, M., sword	_____	_____
pugio -onis, M., dagger	_____	_____
retia -ium, N. Pl., nets, traps	_____	_____
saxa -orum, N. Pl., rocks	_____	_____
tegula -ae, F., roof tile	_____	_____
venenum -i, N., poison	_____	_____
Loca facti: <i>Campus Martius (Reg. IX):</i>		
cavea	_____	_____
orchestra	_____	_____
peristylum	_____	_____
porticus Octaviae (gateway of)	_____	_____
scaena	_____	_____
vomitorium	_____	_____
Vocabulary: porticus -us, F., portico.		