**Table Tennis Rules**

**Scoring**
A match is played best 3 of 5 games. For each game, the first player to reach 11 points wins that game, however a game must be won by at least a two point margin.

A point is scored after each ball is put into play.

The edges of the table are part of the legal table surface, but not the sides.

**Flow of the Match**
Each player serves two points in a row and then switch server.

However, if a score of 10-10 is reached in any game, then each server serves only one point and then the server is switched.

After each game, the players switch sides of the table. In the final game (i.e. 5th game), the players switch side again after either player reaches 5 points.

In doubles, the server shall first make a service, the receiver shall then make a return, the partner of the server then makes a return, the partner of the receiver makes a return and thereafter each player makes a return in that sequence.

**Legal Service**
The ball must rest on an open hand palm. Then it must be tossed up at least 6 inches and struck so the ball first bounces on the server's side and then the opponent's side.

In doubles play, the ball must first bounce on the right side of the server’s side then the right side of the opponent’s side.

If the serve touches the net, it is called a **let serve**. Let serves are not scored but count as a player’s serve.

Service will be decided prior to the start of the match by one individual representing each side playing Rock, Paper, Scissors best of 3 series.